

For a detailed explanation on how to use my pace numbers, read this PDF file on my web
http://howtopicklongshots.com/blog/horse_racing_pace_selections/000_pace_numbers_explained.pdf

(there is a link to the file on the main page of the blog)

If "0 0 0" is listed for pace numbers, data is unavailable. Same for "no data".

Turf Report: take note of first time starters with turf pedigree. Also take note of horses with turf pedigree who are returning to grass after racing on dirt/synthetic.

Delaware park

8/3/2015

4F Pace						
Late Pace		Combined			Days since last start	
					↓ indicates class drop	
					Race #	Program #
R1	Dirt				1	6 Dirt Sprint
84	51	35	26_days		3	FIFTEEN BLACK
83	61	45	25_days		5	H B WARRIOR
80	51	31	22_days		1	BRAVE TITAN
77	61	38	25_days		4	DAVID'S PRINCE
77	27	4	11_days		7	WHAT'S ON HIS TOES
68	65	34	19_days		6	AMERICAN GOODS
64	74	38	8_days		2	RUSSIAN SPRING
R2	Dirt				2	6 Dirt Sprint
83	41	24	12_days	↓	7	IMAGE OFA PONCHE
77	16	-7	11_days		4	MIND YOUR MANNERS
76	25	1	26_days	↓	10	CHIP CHIP
71	41	12	6_days	↓	11	UNBOLTED
71	32	3	11_days		3	HARDWIRED
58	41	0	11_days		2	BINDING PEACE
57	40	-3	11_days		8	PLAY ME NOW
56	58	14	15_days	↓	1	HEAVY HITTER
53	6	-41	11_days		5	SHARP LORD
44	42	-14	25_days		9	LITTLEBUZZ
36	63	-1	12_days		6	HELLO ZEALOUS
R3	Dirt				3	5.5 Dirt Sprint
73	90	63	13_days		4	FOND OF CANDY
73	88	61	13_days		5	BENNIE Y BENNY
72	117	89	15_days		2	PEACEADAACTION
68	93	61	13_days		1	BALTO MORE
68	89	57	15_days		3	EXPLOSIVE WAR
62	110	72	20_days		6	CHAC MOOL
42	52	-6	29_days		7	PRO PROSPECT

Please check program numbers and pace highlights for accuracy.

Information is for entertainment purposes only.

R4	Turf		
88	71	58	15_days
83	50	33	26_days
73	49	22	18_days
70	75	46	36_days
59	75	35	12_days
57	14	-29	19_days
51	58	8	12_days
46	37	-17	14_days
0	-5	0	39_days

R5	Dirt		
109	72	81	23_days
82	69	51	22_days
74	72	46	49_days
62	114	76	22_days
61	104	65	62_days
60	66	26	29_days

R6	Turf		
87	80	67	29_days
79	19	-1	100_days
78	69	47	25_days
75	69	45	25_days
70	76	45	26_days
56	73	29	15_days
50	61	10	40_days
49	37	-14	19_days
0	0	0	21_days
0	0	0	7_days
0	8	0	170_days

R7	Dirt		
94	110	104	21_days
88	88	76	18_days
82	117	99	6_days
82	86	68	18_days
81	99	80	185_days
69	89	58	17_days

R8	Dirt		
90	44	34	27_days
88	76	64	15_days
68	98	66	34_days
66	125	91	14_days
61	134	95	26_days

4	5 Turf Sprint
3	KID GAVILAN
6	FILBERTO
5	LEVANTEMO
4	MR. CANADA
2	STEVARINO
7	SPIRIT IN THE NITE
8	COPIOUS REWARD
1	GUNTHER BROTHERS
9	NORTHEN COYOTE

5	6 Dirt Sprint
2	GRATZIE
6	CANDY PORTENA
5	IN HASTE
4	STREET SPIN MISS
3	THEALKASCRAFTYGIRL
1	BEAR MOON

6	12 Turf Route
2	ALL DAY SUCKER
9	BUCKRAIL
1	BARTON HOLT
6	GREAT OPPORTUNITY
4	JUMP SHIP
3	RACING LIGHTNING
5	TRIB
10	OPIO
7	MAGICAL MOON (GB)
8	TOBIAS
11	HARD SPUN LOVER

7	6 Dirt Sprint
4	OLIVER ZIP
2	LAKE CREEK
3	SLAN ABHAILE
5	COMPULSIVE
6	GHOSTBUSTER
1	ANYBODYREALLYKNOW

8	8 Dirt Route
2	WESTONIANA
4	WINNIE BAY GO
3	SECRET TEMPLE
5	SUNDAY SONNET
1	CURLISH FIGURE

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0	0	0	99_days	6	TODEGICA (GB)
R9	Dirt		9		5.5 Dirt Sprint
82	56	38	37_days	4	MONGOLIAN HONEY
80	59	39	13_days	3	NORA'S MUSIC
70	59	29	18_days ↓	1	CASALINGA
66	63	29	22_days	2	ROYALTY SEA
62	42	4	39_days	5	RISING TIGRESS
55	76	31	88_days	6	LADY CON CON
37	62	-2	12_days	7	OUR NIECE

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Delaware park
8/3/2015

Turf Report

FTS=First Time Starter

Return To Grass / First Grass Start

Program Number

Turf Sire
Ranking

Dam Sire
Ranking

Ranks top 88 Turf Sires of 2014
(Lower Rankings = Better Sire)

TPs = Turf Sire

TPds = Turf Dam Sire

Race #					
4	RTG/FGS	1			GUNTHER BROTHERS
4	RTG/FGS	2			STEVARINO
4		3			KID GAVILAN
4	RTG/FGS	4		TPds_#_45	MR. CANADA
4	RTG/FGS	5	TPs_#_42		LEVANTEMO
4	RTG/FGS	6			FILBERTO
4	RTG/FGS	7			SPIRIT IN THE NITE
4	RTG/FGS	8	TPs_#_51		COPIOUS REWARD
4	RTG/FGS	9			NORTHEN COYOTE
6		1			BARTON HOLT
6		2	TPs_#_24		ALL DAY SUCKER
6		3			RACING LIGHTNING
6	RTG/FGS	4			JUMP SHIP
6		5	TPs_#_83		TRIB
6		6			GREAT OPPORTUNITY
6		7	TPs_#_40		MAGICAL MOON (GB)
6		8	TPs_#_20		TOBIAS
6		9	TPs_#_1		BUCKRAIL
6	RTG/FGS	10			OPIO
6	RTG/FGS	11	TPs_#_9		HARD SPUN LOVER

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There are three types of pace scenarios:

- 1) Fast to the ½ mile and then slow
- 2) Slow to the ½ mile and then fast
- 3) Evenly distributed pace throughout the race

My pace numbers are designed to reveal the different pace scenarios and help you spot potential winners you might otherwise ignore.

4f Pace – This is a pace measurement for each horse based on the first 4 furlongs of the previous race.

Late Pace – This is a pace measurement for the remaining portion of the race after the ½ mile time.

Combined – This is a direct comparison of each horse against the others. The higher the number the better.

Class drop – the arrow indicates a significant class drop (minor class drops usually won't be noted).

Things to note:

The 4f Pace and the Late Pace can be compared against each other.

The Combined number can only be compared against combined numbers. Always respect horses with the highest combined number even if their 4F Pace or the Late Pace numbers are low.

Horses with the highest pace numbers (either 4F Pace or Late Pace) should always be respected.

Example: In a 6 furlong dirt race, the fastest early pace horse has a 100 pace rating. Its Late Pace number is only a 25, and its combined number is a 12. Its Late Pace and Combined numbers are dismal compared to every other horse in the field. Should you ignore this horse? Never! This is one type of horse that can win in wire-to-wire fashion at a big price.

Horses that are ranked highest for early pace should always be considered for the win slot.

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