I track results for over 20,000 pace number combinations. For my daily selections based on that database, visit the main page of my blog at HowToPickLongShots.com/blog/

If "0 0 0" is listed for pace numbers, data is unavailable. Same for "no data".

Turf Report: take note of first time starters with turf pedigree. Also take note of horses with turf pedigree who are returning to grass after racing on dirt/synthetic.

Presque Isle Downs   7/27/2015

4F Pace	Late Pace	Combined	Days since last start	↓ indicates class drop	Race #	Program #	
R1	Synthetic				**1**		**5.5 Synthetic Sprint**
94	64	58	19_days			12	METRO
91	82	73	25_days	↓		9	FOUR MORE
91	64	55	314_days			4	HEZA FAST CAT
90	73	63	7_days			1	A LAUGH AN A JOKE
88	71	59	25_days	↓		6	PURELY DUNN
87	46	33	53_days			7	MR EXCLUSIVE
87	61	48	50_days			14	ROYAL ARGUMENT
86	68	54	13_days			3	TENTH LEGION
83	76	59	7_days			5	WEKIVA WARRIOR
74	81	55	33_days			11	SONG OF EXILE
66	88	53	20_days			2	STEVIS MAN
63	77	40	17_days			13	SIP N ZIP
60	85	45	41_days			10	EVIL IMAGE
52	71	23	46_days			8	THAT'S THE GAFF
R2	Synthetic				**2**		**5.5 Synthetic Sprint**
56	75	31	28_days			1	CHEROKEE COUSIN
50	57	7	17_days			4	SUMMER WARRIOR
49	85	34	28_days			7	LOVEBUG
39	83	21	6_days	↓		6	COMIC TRICK
37	61	-2	17_days			2	D Q REXSTER
22	78	0	17_days			5	SEA ARE SEVEN
R3	Synthetic				**3**		**6.5 Synthetic Sprint**
86	79	65	14_days			6	WHY I AM
81	73	54	21_days			5	MUMMI'S HOPE
78	68	46	17_days			2	RICHARD'S TUNE
77	85	62	20_days			3	BOARDWALK BARON
74	79	54	93_days			4	HOUSE OF USHER

Please check program numbers and pace highlights for accuracy.

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74	98	72	11_days		10	EVACUATION ROUTE
73	73	46	17_days		8	OUR SMOKIN HERO
72	88	60	10_days		7	TAHOE WARRIOR
63	95	58	59_days		1A	REPRISE
49	99	48	33_days		9	GAME DRIVE
0	0	0	28_days		1	HENNYVILLE SLUGGER
R4	Synthetic			4		**8.3 Synthetic Route**
105	66	70	19_days		2	SPIRIT OF PEACE
88	83	71	19_days		3	UNBRIDLED LOGIC
87	71	57	17_days		4	FINE
78	89	67	7_days		7	VICTORY BRINGER
74	93	67	20_days		6	QUITE THE FACE
74	87	61	13_days		5	IT'S SURREAL
71	98	69	13_days	↓	1	GHOST CHAPEL
R5	Synthetic			5		**8.5 Synthetic Route**
94	70	64	7_days		5	SOROCAIMA
68	74	41	14_days		3	LITTLE DRUMMER
61	84	45	9_days		1	M SIX
60	57	17	29_days		6	EMIRATES WONDER
60	82	42	33_days		4	STREET TRADER
53	97	50	20_days		2	DR. NEFARIO
R6	Synthetic			6		**6 Synthetic Sprint**
89	101	90	13_days		2	RAPID DAN
84	87	71	40_days		5	MR. FREUD
83	117	100	41_days		4	EXPECTING CASH
76	120	96	17_days		1	WHERE'S DOMINIC
51	125	76	24_days		3	JAGGER M
R7	Synthetic			7		**6 Synthetic Sprint**
96	55	51	27_days		1	FROSTY GIRL
75	87	62	14_days		6	READ IT AND WEEP
72	90	62	10_days		3	STEEL BAY
70	76	46	14_days		5	IMPERIAL SECRET
63	76	40	10_days		2	SISTER STELLA
59	56	14	12_days		4	GOTTCHA CLASSY
R8	Synthetic			8		**14 Synthetic Route**
65	81	46	10_days		4	PERFECT GRATITUDE
61	105	66	21_days		2	OLYMPIC THUNDER (BRZ)
49	112	62	25_days		6	CAPTAIN MIDNIGHT
0	0	0	20_days		1	CHARDSEY
0	0	0	20_days		3	HELICOPTER
0	0	0	20_days		5	ARIDUS
0	0	0	20_days		7	AVILORD

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There are three types of pace scenarios:
1) Fast to the ½ mile and then slow
2) Slow to the ½ mile and then fast
3) Evenly distributed pace throughout the race

My pace numbers are designed to reveal the different pace scenarios and help you spot potential winners you might otherwise ignore.

4f Pace – This is a pace measurement for each horse based on the first 4 furlongs of the previous race.
Late Pace – This is a pace measurement for the remaining portion of the race after the ½ mile time.
Combined – This is a direct comparison of each horse against the others. The higher the number the better.
Class drop – the arrow indicates a significant class drop (minor class drops usually won't be noted).

Things to note:
The 4f Pace and the Late Pace can be compared against each other.
The Combined number can only be compared against combined numbers. Always respect horses with the highest combined number even if their 4F Pace or the Late Pace numbers are low.

Horses with the highest pace numbers (either 4F Pace or Late Pace) should always be respected.
Example: In a 6 furlong dirt race, the fastest early pace horse has a 100 pace rating. Its
Late Pace number is only a 25, and its combined number is a 12. Its Late Pace and Combined numbers are dismal compared to every other horse in the field. Should you ignore this horse? Never! This is one type of horse that can win in wire-to-wire fashion at a big price.
Horses that are ranked highest for early pace should always be considered for the win slot.

Please check program numbers and pace highlights for accuracy.

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