

Quick Tips For Using My Pace Numbers To Find Value:

Sprints – Respect the #1 and #2 early pace horses for the Win position

Routes – Respect the #1 and #2 early pace horses and the #1 and #2 late pace horses for the Win

Combined – Respect horses with the highest Combined number (3rd number)

Bankroll – Keep wagers at 2% (or less) of your total bankroll

Straight Win wagering – 2% of bankroll for straight Win bets.

Straight Win minimum odds – 4/1 or better.

Long Shot Tiered WPS – 1 Unit Win, 5 Units Place, 20 Units Show

Approx 34% of all races are won by either the #1 or #2 early pace horse.

Full card pace numbers for the major tracks (Thursday thru Sunday) are only available in the member's section at the website.

Visit my website to learn more about the monthly membership.

HowToPickLongShots.com/blog/

Want profitable ROI for straight Win bets? Try my tipster service!

Questions? Call (714) 483-7667

← Approx. 34% of races are won by one of the two early pace horses.

← These are the next two biggest threats for the Win position.

If "0 0 0" is listed for pace numbers, data is unavailable. Same for "no data".

Turf Report: take note of first time starters with turf pedigree. Also take note of horses with turf pedigree who are returning to grass after racing on dirt/synthetic.

Mountaineer

8/23/2015

MNR

4F Pace							MNR
Late Pace							MNR
Combined							MNR
Days since last start							MNR
↓ indicates class drop							MNR
Race #							MNR
Program #							MNR
R1	Turf						MNR
83	81	64	21_days	10	DON'T LOCK ME OUT		MNR
81	59	39	25_days	2	PIRANHA		MNR
77	92	69	83_days	6	SOCIALIST		MNR
76	87	63	25_days	5	UNCLE DICK		MNR
64	48	13	41_days	7	SHOT OF KELA		MNR
64	102	66	25_days	9	PAMPERO STORM		MNR
56	97	53	13_days	3	MEDIEVAL SWORD		MNR
53	86	39	33_days	8	ALCOLITE		MNR
0	0	0	8_days	1	HAWKEYE DECLAN		MNR

Please check program numbers and pace highlights for accuracy.

Information is for entertainment purposes only.

0 0 0 21_days

R2 Turf **2**

96 75 71 21_days

83 90 73 26_days

81 66 47 43_days

78 94 72 25_days

69 92 61 22_days

60 89 50 27_days

60 74 34 13_days

58 75 33 18_days

52 79 30 43_days

0 0 0 21_days

R3 Turf **3**

87 59 46 57_days

73 106 79 15_days

70 92 63 12_days

58 89 47 18_days

57 23 -20 12_days

48 91 39 18_days

18 75 -6 8_days

0 0 0 51_days

R4 Dirt **4**

84 53 37 12_days ↓

77 69 45 40_days

66 60 25 29_days

62 65 26 12_days

54 85 39 7_days

51 59 10 12_days

0 0 0 11_days

0 0 0 51_days

R5 Dirt **5**

64 52 16 14_days ↓

62 92 54 14_days ↓

55 52 7 11_days

55 66 21 12_days

50 64 14 11_days

47 65 12 15_days

44 51 -5 11_days

4 TOO FAST **MNR**

7 Turf Sprint **MNR**

7 MR. TOPIA **MNR**

8 GOHOMEBAY **MNR**

2 SAMBUCCA STEVE **MNR**

6 LOST APTITUDE **MNR**

3 ALANDTOM **MNR**

5 DURANTS AFLEET **MNR**

1 HACHI **MNR**

10 REPRISE **MNR**

9 SOVEREIGN KNIGHT **MNR**

4 SPLENDID BEHAVIOR **MNR**

7 Turf Sprint **MNR**

5 JEALOUS CAT **MNR**

4 JE SUIS ENCHANTEE **MNR**

7 TOO COOL **MNR**

3 CALLISTO **MNR**

1 HOT JAVA **MNR**

2 KATE N ABS REWARD **MNR**

6 SENDING BLESSINGS **MNR**

7 T J'S FOLLY **MNR**

5 Dirt Sprint **MNR**

1A GOOD TIME COMING **MNR**

1 DOPPLER RADAR **MNR**

2 MISTER PADDY **MNR**

6 REGAL COMPANY **MNR**

4 BONAMASSA **MNR**

3 FAST HOOSIER **MNR**

5 EMINENT TALE **MNR**

7 T J'S FOLLY **MNR**

5.5 Dirt Sprint **MNR**

9 WIN CASTLE **MNR**

4 WILLIAMTHEWARRIOR **MNR**

6 HURRICANE BOB **MNR**

2 MYVISION **MNR**

5 MR. ETHAN **MNR**

1 STOUT N SWIFT **MNR**

3 TOLAIR **MNR**

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40	79	19	19_days	↓
0	0	0	22_days	
R6	Dirt			6
75	61	36	29_days	↓
71	29	0	34_days	
60	42	2	34_days	
36	68	3	28_days	↓
13	93	7	7_days	
0	45	0	12_days	
0	0	0	18_days	
0	0	0	22_days	
R7	Dirt			7
75	35	9	92_days	↓
62	10	-28	15_days	
56	52	8	32_days	
35	47	-18	28_days	
34	20	-46	14_days	
0	0	0	13_days	
0	0	0	13_days	
0	0	0	13_days	
0	0	0	13_days	
R8	Dirt			8
82	52	34	34_days	
76	62	37	20_days	
66	74	41	13_days	
64	70	34	25_days	
60	63	23	33_days	
60	73	32	20_days	
60	69	29	20_days	
45	60	5	20_days	
R9	Dirt			9
80	66	46	19_days	
77	42	19	20_days	
74	39	12	20_days	
67	46	14	20_days	
64	87	51	27_days	
63	54	17	14_days	
60	76	36	27_days	

8	TOMMY'S PEANUT	MNR
7	RAPIDRUNSTHERIVER	MNR
	5.5 Dirt Sprint	MNR
7	O. T. CAT	MNR
2	BRIGHT LIL SHOWER	MNR
5	CELESTIAL MOON	MNR
6	PICASSO'S CANDLE	MNR
8	VISCIOUS LIES	MNR
1	MOUNTAIN WHY	MNR
4	DUKE OF CHADWICK	MNR
3	AN AWESOME DEPUTY	MNR
	5.5 Dirt Sprint	MNR
2	GIVE ME LOVE	MNR
6	PURPLE NOTION	MNR
3	MISS EARLY SHOW	MNR
1	TIAGO BEACH	MNR
1A	LITTLE LINDA	MNR
4	STARSHIP SECRET	MNR
7	FLATTER TALK	MNR
8	STILL OWING	MNR
5	READY ANNA	MNR
	8.3 Dirt Route	MNR
5	ACTIVE SKY	MNR
2	BUSHIDO	MNR
4	ASFATEWOULDHAVEIT	MNR
1	DREAMIN OF BUCKS	MNR
6	SELDOM SEEN SLIM	MNR
1A	HEROIC ACT	MNR
7	GOLDEN SHINER	MNR
3	REALLY B CAT	MNR
	6 Dirt Sprint	MNR
6	VALICO	MNR
4	PRECIOUS ENERGY	MNR
7	GEORGE THOMAS	MNR
8	HEZA BELFAST	MNR
1	FREE FLOWING	MNR
9	WOUND UP	MNR
3	COURAGEOUS LINC	MNR

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[Pace Numbers Available At HowToPickLongShots.com/blog/](http://HowToPickLongShots.com/blog/)

60	65	24	<i>11_days</i>	5	WARREN'S SUNNY BOY	MNR
58	63	21	<i>40_days</i>	2	DONATI	MNR
53	75	28	<i>11_days</i>	10	GRAVE	MNR

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Mountaineer 8/23/2015 Turf Report		FTS=First Time Starter	Return To Grass / First Grass Start		Ranks top 88 Turf Sires of 2014 (Lower Rankings = Better Sire)	MNR	
			Program Number		TPs = Turf Sire	MNR	
Race #			Turf Sire Ranking	Dam Sire Ranking	TPds = Turf Dam Sire	MNR	
1			1		HAWKEYE DECLAN	MNR	
1			2		PIRANHA	MNR	
1	RTG/FGS		3	TPs_#_26	MEDIEVAL SWORD	MNR	
1			4		TOO FAST	MNR	
1			5		UNCLE DICK	MNR	
1			6		SOCIALIST	MNR	
1	RTG/FGS		7		SHOT OF KELA	MNR	
1	RTG/FGS		8		ALCOLITE	MNR	
1			9		PAMPERO STORM	MNR	
1			10		DON'T LOCK ME OUT	MNR	
2	RTG/FGS		1		HACHI	MNR	
2	RTG/FGS		2		SAMBUCCA STEVE	MNR	
2			3		ALANDTOM	MNR	
2			4	TPs_#_47	SPLENDID BEHAVIOR	MNR	
2			5	TPs_#_35	DURANTS AFLEET	MNR	
2			6		LOST APTITUDE	MNR	
2			7	TPs_#_74	MR. TOPIA	MNR	
2			8	TPs_#_3	GOHOMEBAY	MNR	
2	RTG/FGS		9		SOVEREIGN KNIGHT	MNR	
2	RTG/FGS		10		REPRISE	MNR	
3	RTG/FGS		1	TPs_#_85	HOT JAVA	MNR	
3			2		KATE N ABS REWARD	MNR	
3	RTG/FGS		3	TPs_#_42	CALLISTO	MNR	
3			4		TPds_#_8	JE SUIS ENCHANTEE	MNR
3	RTG/FGS		5	TPs_#_13	JEALOUS CAT	MNR	
3	RTG/FGS		6		SENDING BLESSINGS	MNR	
3			7		TOO COOL	MNR	

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There are three types of pace scenarios:

- 1) Fast to the ½ mile and then slow
- 2) Slow to the ½ mile and then fast
- 3) Evenly distributed pace throughout the race

My pace numbers are designed to reveal the different pace scenarios and help you spot potential winners you might otherwise ignore. **My pace numbers are based on a horse's most recent performance.**

4f Pace – This is a pace measurement for each horse based on the first 4 furlongs of the previous race.

Late Pace – This is a pace measurement for the remaining portion of the race after the ½ mile time.

Combined – This is a direct comparison of each horse against the others. The higher the number the better.

Class drop – the arrow indicates a significant class drop (minor class drops usually won't be noted).

Things to note:

The 4f Pace and the Late Pace can be compared against each other.

The Combined number can only be compared against combined numbers. Always respect horses with the highest combined number even if their 4F Pace or the Late Pace numbers are low.

Horses with the highest pace numbers (either 4F Pace or Late Pace) should always be respected.

Example: In a 6 furlong dirt race, the fastest early pace horse has a 100 pace rating. Its

Late Pace number is only a 25, and its combined number is a 12. Its Late Pace and Combined numbers are dismal compared to every other horse in the field. Should you ignore this horse? Never! This is one type of horse that can win in wire-to-wire fashion at a big price.

Horses that are ranked highest for early pace should always be considered for the win slot.

For a detailed explanation on how to use my pace numbers, read this PDF file on my site:

http://howtopicklongshots.com/blog/horse_racing_pace_selections/000_pace_numbers_explained.pdf

(there is a link to the file on the main page of the blog)